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VR Persuasive Essay

Virtual Reality has yet to make a significant impact on society yet, but it does have a lot of benefits that can help in many ways. One big way it can help would be for training. There are already flight simulators for airplanes so that is one form that VR can take to benefit society. VR can be used to train in many different fields, like the medical field. Doctors and surgeons can be trained through virtual reality. In the current state of the world, VR would be a big benefit and resource in training in many fields.

The world of VR has also helped small time video game developers. They hopped on the VR train and have had success while some big-time developers have either not stepped in yet or have not had as much success. One big example would be the game Phasmophobia, a game where you take the role of a ghost hunter and go into haunted houses and try to discover what kind of ghost is haunting the place. The game was developed by ONE person and has made waves in the gaming community. The biggest example of a AAA VR game would be the new Star Wars Squadrons game. In this game, you get into the cockpit of different ships from the Star Wars universe and the game can be played in VR. It takes on some real-life qualities with the controls and how you pilot the ships. You have to keep track of so much.

The two biggest benefits of VR would be training for tough jobs and careers and giving small developers in the industry some spotlight. VR can only grow from here.